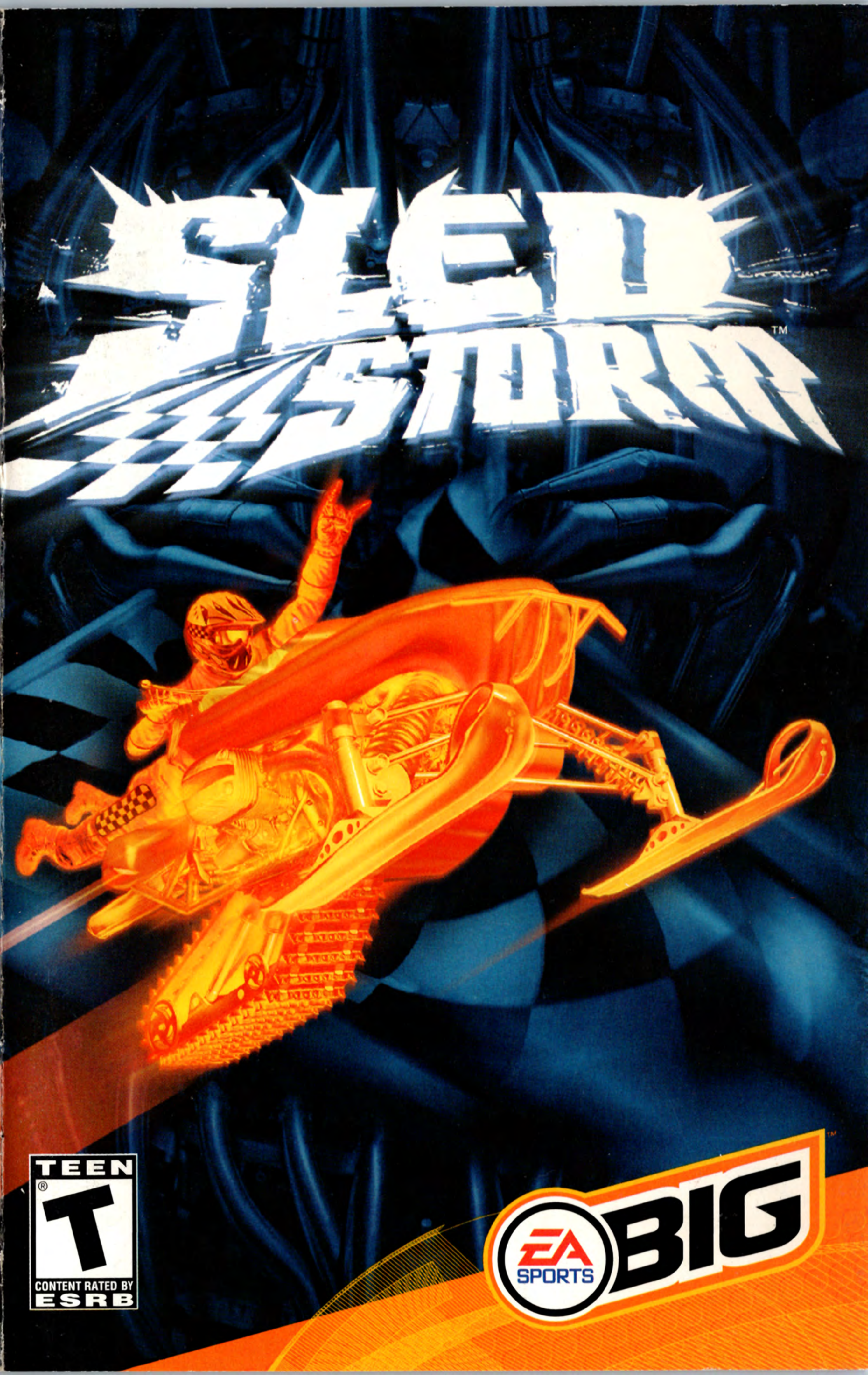




TM





WARNING:

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- ➡ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ➡ Do not bend it, crush it, or submerge it in liquids.
- ➡ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ➡ Be sure to take an occasional rest break during extended play.
- ➡ Keep this CD clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



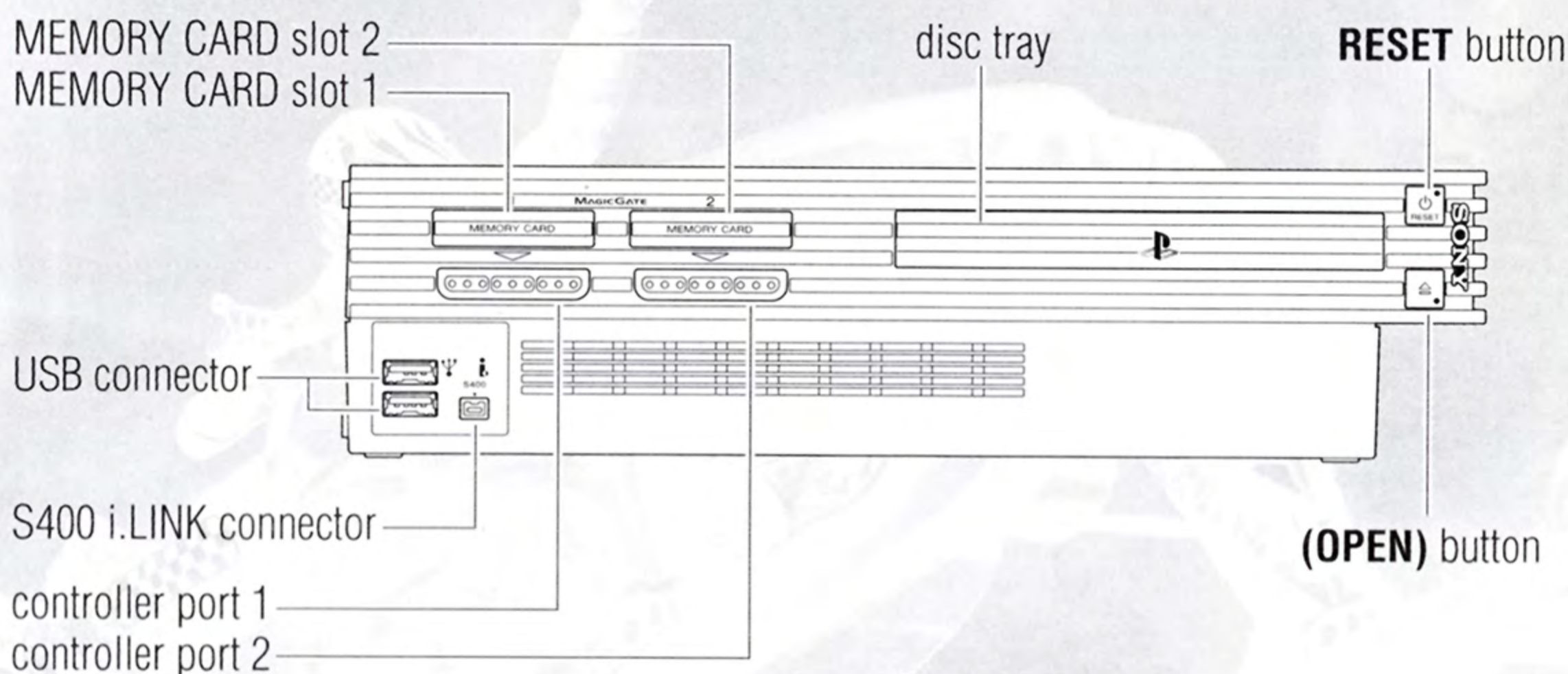
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SLED STORM

GETTING STARTED

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

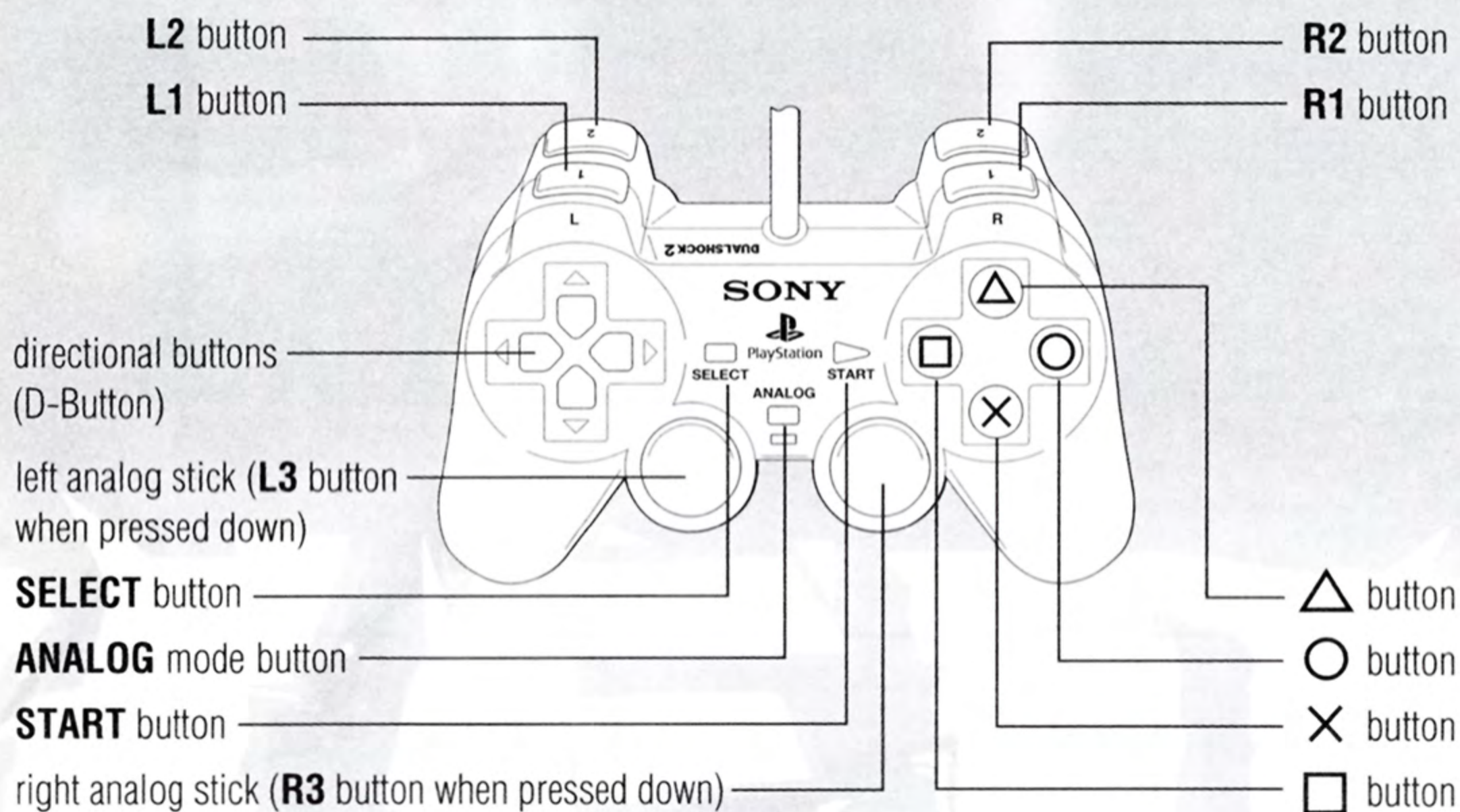


1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned on.
3. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open.
4. Place the *Sled Storm*™ disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.



COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



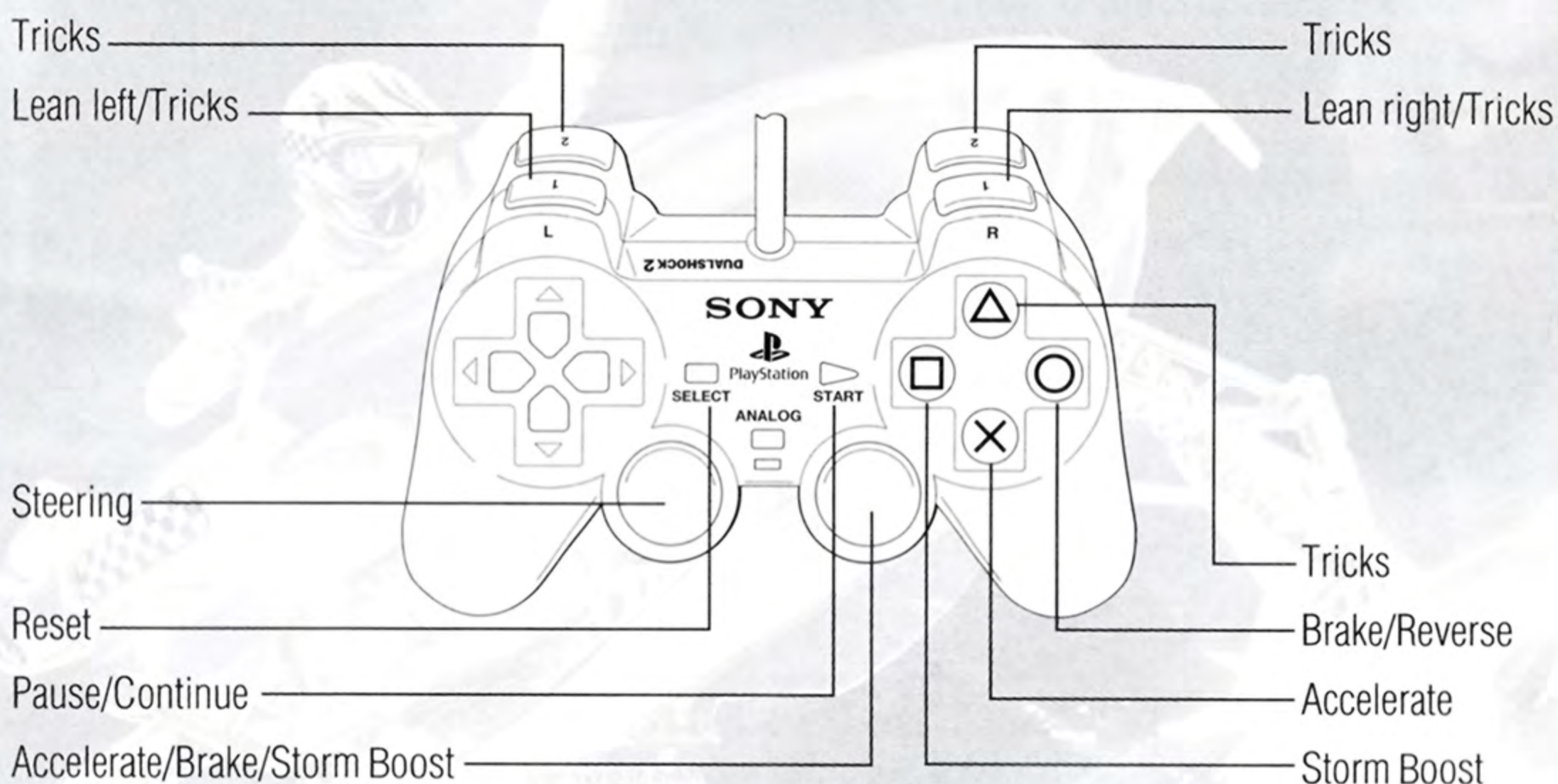
MENU CONTROLS

Highlight menu item	D-Button or left analog stick ↑↓
Change highlighted item	D-Button or left analog stick ←→
Select/Go to next screen	× button
Cancel/Return to previous screen	▲ button

4

COMPLETE CONTROLS

Grab hold of something quick—the storm is here. You'd better hurry up and learn these controls because it's the only way you're going to have a chance of crossing the finish line in first place.



NOTE: You can control the speed of your sled by pressing the right analog stick.

right analog stick ↑ = Accelerate

right analog stick ↓ = Brake/Reverse

R3 button = Storm Boost

➡ To learn how to modify the controller options for both Player 1 and Player 2, ➤ *Configure Controller* on p. 16.

TRICKS: Show off “big-air” style with some awe-inspiring tricks. Just press any combination of trick buttons (▲ button, L1 button, L2 button, R1 button, or R2 button) while flyin’ in the air. It’s that easy. For more information, ➤ *Tricks* on p. 11.



While flying in mid-air, you can press the left analog stick (in any direction) and adjust the angle of your sled—ya know, for a safe landing.



INTRODUCTION

Race beyond the boundaries in this all-out world of high-powered sled racing where speed is a necessity and losing is not an option. *Sled Storm* delivers high-impact sled racing through stunning and treacherous environments. With the screaming gas-powered engines competing in volume with the biggest beats from the industrial charts, it's just enough to push you over the edge. Rip it up!

GAME FEATURES:

- ❄ High-speed sleds combined with a fuel-injected attitude for high-intensity, high-impact, neck-and-neck racing.
- ❄ Seven unique tracks with extensive hidden shortcuts and alternate routes promote exploration, but deliver punishment with steep inclines, declines and hard-pounding moguls.
- ❄ Hitting 'smashables' and performing tricks throughout the courses provides a visceral thrill while boosting racer performance.
- ❄ Aggressive riders will fight you all the way to the finish line.

For more info about this and other titles, visit EA SPORTS BIG™ on the web at www.easportsbig.com.

SETTING UP THE GAME

Strap on your helmet, pull-start your sled, and get ready to weather the storm. Whether you're racing for pride or gunnin' for medals, the stage is set from the Main menu.

➡ To access the Main menu, press the **START** button after the *Sled Storm* intro video.

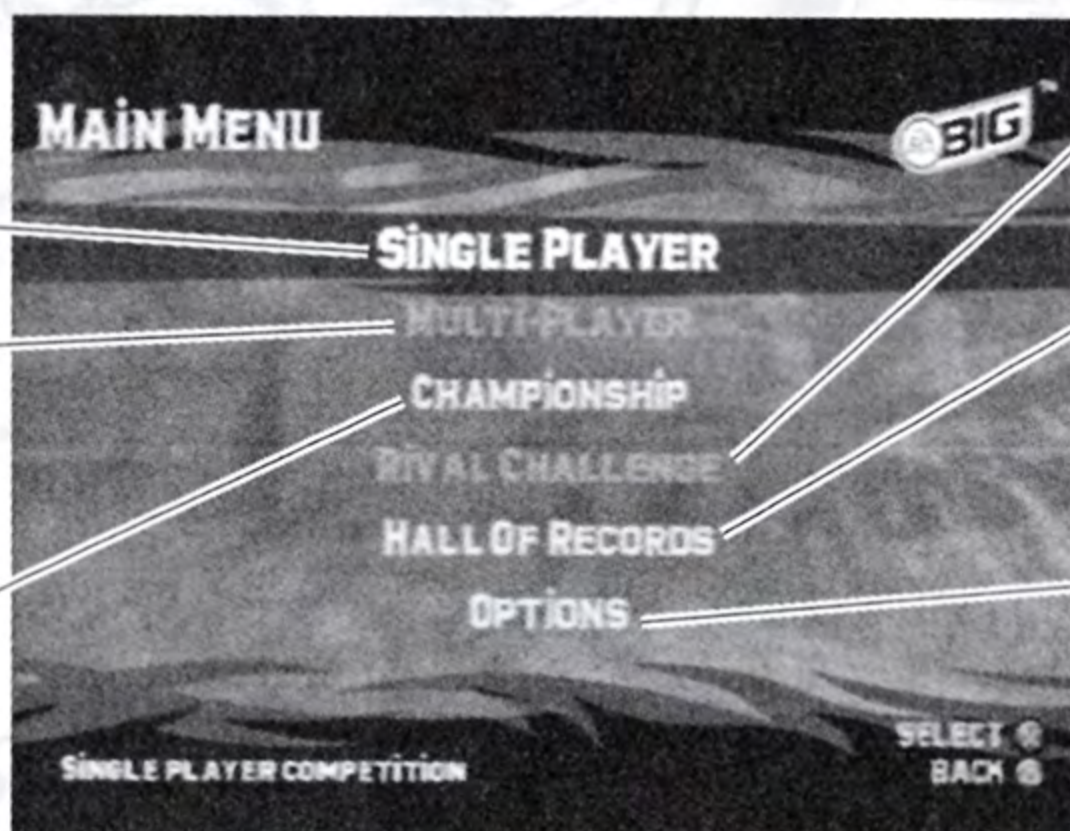
MAIN MENU

The Main menu is *Sled Storm* central. From here you can select your game mode, check out the Hall of Records, or adjust your game options.

Be bold and take on the field by yourself in a Single Player race

Two players race Head-to-Head in a Multi-Player race

Unlock new sleds and earn sweet medals in Championship mode



Race "for keeps" in Rival Challenge

View the *Sled Storm* Hall of Records—Is your name on the list?

Adjust the game options to fit your racing style

NOTE: Default options are listed in **bold** in this manual.



STARTING A SINGLE PLAYER QUICK RACE

Race against the field in a Single Player race for snow superiority.

To start a Single Player Quick Race:

1. From the Main menu, highlight SINGLE PLAYER and press the **✕** button. The Mode Select screen appears.
 2. Highlight QUICK RACE and press the **✕** button. The Character Select screen appears.
 3. From the Character Select screen, press the D-Button $\leftrightarrow$ to highlight the character you wish to choose and press the **✕** button to continue. The Sled Select screen appears.
 4. Here's where you pick your "ride." Press the D-Button to highlight the sled you wish to ride and press the **✕** button to continue. The Track Select screen appears.
 5. From the Track Select screen, press the D-Button to highlight your venue and press the **✕** button.
 6. Press the D-Button $\leftrightarrow$ to select the number of laps and then press the **✕** button to begin the race.
- ✱ For more race information, ➤ *On the Sled* on p. 10.
- ✱ For more information on the Characters, Sleds, and Tracks of Sled Storm, ➤ *Character Select screen below*, *Sled Select screen* on p. 8, or *Track Select screen* on p. 9.

CHARACTER SELECT SCREEN

Own the course as you race with style with one of the most dominating riders of the snow-pack. *Sled Storm* offers eight different riders for you to choose from—all have bad attitudes and will do anything it takes to win.

Press the
D-Button $\leftrightarrow$
to scroll through
the other riders



Current rider

Rider bio

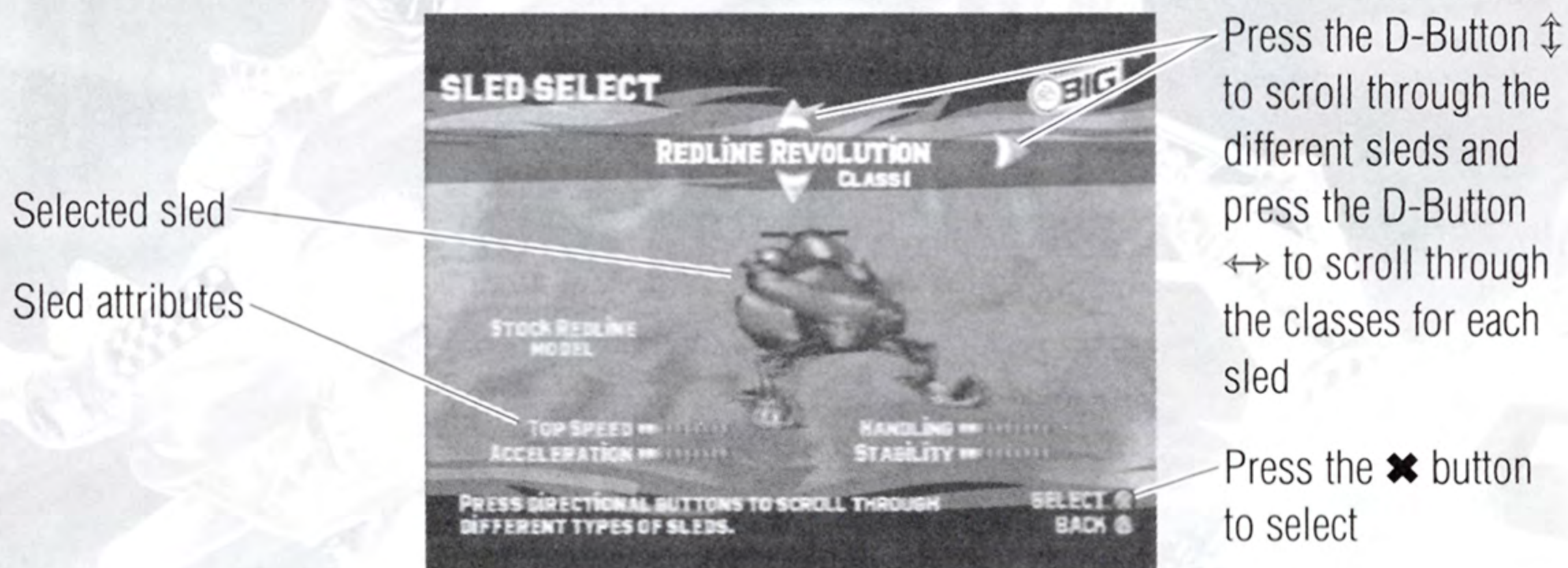
Press the **✕** button
to select



NOTE: When you first play *Sled Storm* only Tracey, TJ, and Zoe are available. You can add the rest of the funky cast to your roster by earning points in Championship mode (> p. 14) but it's not going to be easy.

SLED SELECT SCREEN

Sled Storm delivers a wide variety of sleds for every rider. Choose your beast wisely.

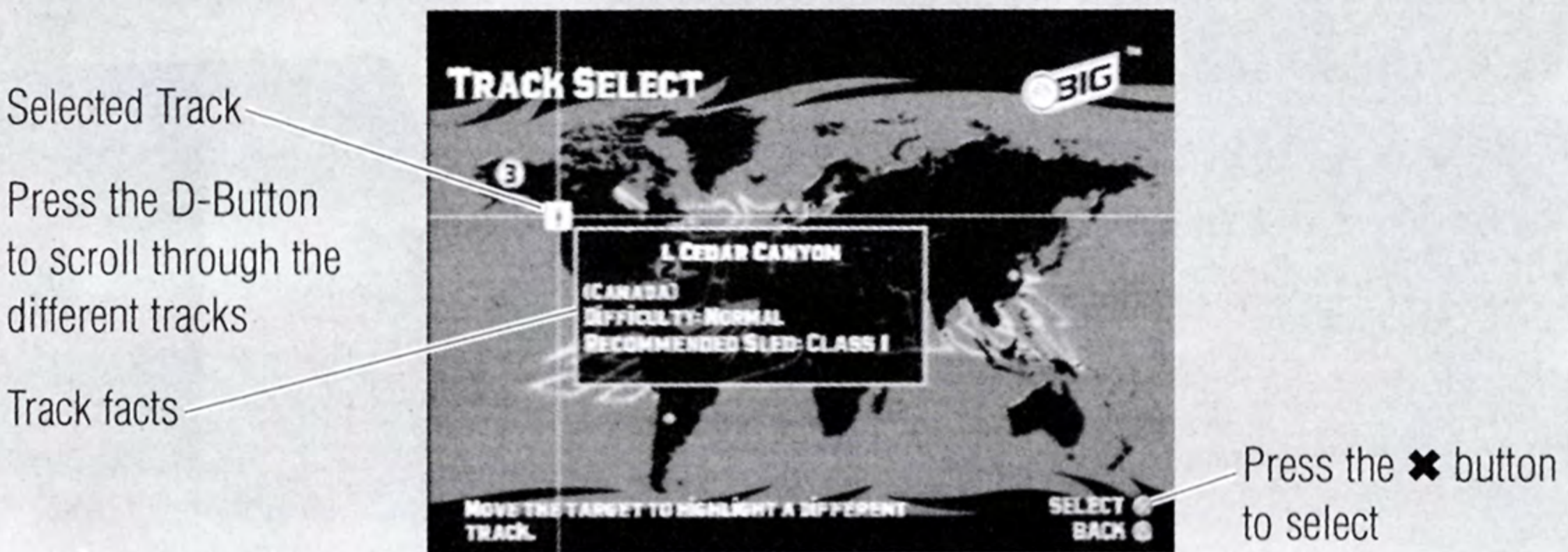


NOTE: Similar to the Character Select menu, only one sled is available per rider. *Redline Revolution* is available for Tracey, TJ can only ride on *Blacktip*, and *Bone Buster* is the only sled for Zoe. Place at the top of the standings on various courses throughout the world to unlock the rest of their sleds.



TRACK SELECT SCREEN

There's a wide variety of challenging terrain on a number of different courses. It's up to you to conquer each and every one of them.



NUMBER OF LAPS

Select the number of laps for the upcoming race. You can race 1 to 9 laps—the default is 2.

➡ Press the D-Button $\leftrightarrow$ to select the number of laps and then press the $\times$ button to begin the race.

NOTE: When first selecting a track in Championship mode, only Canada's Cedar Canyon is available. You can only race on the other "locked" tracks by winning medals at the available venues.

NOTE: Championship mode races are 3 laps.

ON THE SLED

This is your mountain. Ride it. Live it. Own it. Just don't eat it!

GAME SCREEN

The storm begins with all of the riders lined up at the starting gate. When the starting clock counts down to zero, the game starts and the fun begins.

Current position/
Number of players
in the race

Time

Current lap/Number of
total laps



Total trick points

Storm Meter

Current speed

SCORE

It's not just a race to the finish; it's a race for points as well. Pick up some trick points along the way by pulling off some wicked stunts or add to your score by hitting smashables on the course. The more points you earn, the quicker you unlock some new goods. For more information, ➤ *Tricks* on p. 11.

STORM METER

Watch your Storm Meter rise with every acrobatic trick you pull off. The more successful tricks completed, the quicker the Storm Meter rises to the top. Be sure to ride aggressively near the pack when activating the Storm Boost. You'll be able to knock the other riders off their sleds a lot easier when ramming them.

- ❄ The Storm Meter can be used to give you extra acceleration at any point during the race (press the ■ button for a Storm Boost). However, Storm Boosts decrease the power in the Storm Meter.
- ❄ The Storm Meter also increases after running through smashables and hitting objects on the course.
- ❄ Holding the Storm Boost longer increases your chance of smashing through the other riders.



SHORT CUTS

Looking to gain an advantage on the other drivers? Try a short cut. There are a number of short cuts on almost every course, but it's up to you to find them. Beware though, not all shortcuts save you time.

TRICKS

Don't just ride, ride with style by busting out some nasty tricks during the race. Use the trick points to add to your overall score and to fill the Storm Meter.



Points earned for latest trick

Name of the trick you just pulled off

TRICK COMMANDS

No Hander	L2 button
Nac Nac	R2 button
Heartattack	L2 button + R2 button
Cordova	R1 button + R2 button
No Footer	▲ button + L2 button
Backflip	L1 button + R1 button + R2 button

NOTE: There are a number of different trick combinations that you can use but we're only going to give you some of them. You'll have to figure the rest out for yourself. Good luck.



Holding the ▲ button + any other trick button or combination performs a different set of tricks.



NOTE: Only the L2 button and the R2 button will perform a trick when pressed alone.

To perform a trick:

- 1.** Find a jump and get some serious air underneath you.
 - 2.** While flyin' high, press any combination of trick buttons while flyin' in the air to perform a mid-air stunt.
 - 3.** As your sled falls closer to the ground, release all buttons and level out for a smooth landing—if you can.
- ➡ If you're good enough to pull it off, *Sled Storm* allows you to perform two or more tricks on the same jump.

PAUSE MENU

If the action gets too intense, take a break and pause the game.

- ➡ To pause the action during gameplay, press the **START** button. The game freezes and the Pause menu appears.

RESUME RACE

Continue racing in the current event.

RESTART RACE

Start the race over at the starting gate.

OPTIONS

Adjust the volume of the game's audio components—master volume, sound effects, etc.—or change the audio track. You can also set the HUD (Heads Up Display) **ON/OFF** and change the camera angle settings from here. For more information, ➤ *Options* on p. 16.

OBJECTIVES

Review the tasks at hand for the current race (Championship and Rival Challenge modes only).

HINTS

Get an edge on the competition with the help of a few hints.

QUIT RACE

Leave the mountain and call it a day.



OTHER GAME MODES

Once you have a few races under your belt, raise the bar by challenging yourself in a Time Trial or learn in and outs of the tracks in Practice mode. If you think you're ready for the big time, take on the best that *Sled Storm* has to offer in Championship or Rival Challenge modes.

TIME TRIAL

One or two players can compete in a timed race on any unlocked course. If you want to improve your time down the track instead of dealing with a full-on race for it all, you can do so in a Time Trial.

Benefits of a Time Trial:

- ❄ Compete against the clock as you find the quickest way around and over the track. Here's your chance to get yourself into the Hall Of Records.
- ❄ With patience and the right decisions, you can improve your time down a particular track.
- ❄ You can race one-on-one against a buddy without others distracting you.
- ❄ A Time Trial is a good way to test out the time on shortcuts because not all shortcuts are time savers.

To start a Time Trial:

1. From the Main menu, highlight SINGLE PLAYER (➤p. 7) and press the ✕ button. The Mode Select screen appears.
2. Highlight TIME TRIAL and press the ✕ button.
3. Follow steps 3–6 in *Starting a Single Player Quick Race* on p. 7.

PRACTICE

Get up to speed with a few practice runs.

Benefits of a Practice run:

- ❄ Instead of trading “how ya doin’s?” with the other riders on the track, you have the course all to yourself.
- ❄ Since time is not a factor you can explore the track and find shortcuts and sweet jumps.
- ❄ Practice jumps, tricks, turns, or whatever you need work on. Here's where you learn the fundamentals, as you get ready for the real thing.



To ride in Practice mode:

1. From the Main menu, highlight SINGLE PLAYER and press the **✕** button. The Mode Select screen appears.
2. Highlight PRACTICE and press the **✕** button.
3. Follow steps **3–6** in *Starting a Single Player Quick Race* on p. 7

MULTI-PLAYER

Turn a friendly ride down the mountain into an all-out brawl for the finish line. You can battle it out in a Quick Race, or speed down the course in a Time Trial.

To race head-to-head:

1. From the Main menu, highlight MULTI-PLAYER and press the **✕** button.
2. Highlight your game mode (QUICK RACE or TIME TRIAL) and press the **✕** button. The Player 1 Select screen appears.
3. Follow Steps **3** and **4** in *Starting a Single Player Quick Race* (➤ p. 7) to select a character and sled for Player 1.
4. After Player 1 selects a character and sled, the Player 2 Select Character screen appears.
5. Follow Steps **3**, **4**, **5** and **6** in *Starting a Single Player Quick Race* (➤ p. 7) to select a character and sled for Player 2, then a track to race on and the number of laps.

NOTE: In a Multi-Player race, the game screen is split in two halves. Player 1 is on the left side of the split screen, Player 2 is on the right.

CHAMPIONSHIP

Championship mode pits you against a field of the best riders on the most scenic tracks in the world.

To start a race in Championship mode:

- ➡ From the Main menu, highlight CHAMPIONSHIP and press the **✕** button. Next, select your rider, sled, and track—just like you would in Single Player mode (➤ p. 7)—and then take your act to the mountain.



CHAMPIONSHIP FACTS

- ❄ Racing in Championship mode is the *only* way to unlock “most” rewards.
- ❄ Each track has a set of goals for every rider. Reach these goals and unlock rewards such as characters, sleds, and tracks.
- ❄ Place near or at the top of the standings to advance to the next round.
- ❄ After you unlock new tracks, sleds, and characters, they become available from the Character, Sled, and Track Select screens when setting up a new game in any game mode.

RIVAL CHALLENGE

After you dominate in Championship mode, race “for keeps” in Rival Challenge.

To start a race in Rival Challenge mode:

- ➡ From the Main menu, highlight RIVAL CHALLENGE and press the ✕ button. Next, select your rider, sled, and track—just like you would in Single Player mode (➤ p. 7)—and then get ready to ride.

NOTE: Rival Challenge is a single player game mode only.

RIVAL CHALLENGE FACTS

- ❄ Rival Challenge—it’s not for just anybody. You must win in Championship mode first before racing here. Are you good enough?
- ❄ In Rival Challenge, not only are you racing against the competition, you’re also racing for their sleds. The rules are simple: win the race and you get to keep the loser’s sled. Lose and your sled is as good as gone.
- ❄ You can only challenge a sled of equal or greater value to your sled to keep the race fair.
- ❄ In order to make a fair race, the courses are randomized—the CPU picks the venue.
- ❄ If you lose your sled after a race you have to go back to Championship mode if you want your sled back. Return to the course where you originally unlocked your sled and meet the race requirements again. Then, return to Rival Challenge mode for some redemption.
- ❄ Win all available Class 5 Sleds in Rival Challenge with the same character and you unlock a special sled for that character.

SLID STORM

OPTIONS

Modify your game settings to fit your racing style.

➔ To access the Options menu, highlight OPTIONS from the Main menu and press the **✕** button. The Options menu appears.

NOTE: To accept changes on any options submenu, you must highlight DONE and press the **✕** button.

CONFIGURE CONTROLLER

Modify the controller options for both Player 1 and Player 2.

CONTROLLER 1P

Toggle Player 1's controller configuration between **A** or **B**. When set to **A**, sled steering is controlled by the left analog stick. When set on **B**, steering is controlled by the D-Button.

CONTROLLER 2P

Toggle the controller configuration for Player 2 to **A** or **B**.

VIBRATION 1P

Toggle the vibration feature **ON/OFF**. When **ON**, Player 1's DUALSHOCK®2 analog controller will vibrate during play.

VIBRATION 2P

Toggle the vibration feature **ON/OFF** for Player 2.

GAME OPTIONS

SPEED UNITS

Toggle the speed display on the HUD to **MPH** or **KPH**.

CATCH-UP LOGIC

Turn the Catch-Up Logic **ON/OFF**. When **ON**, the CPU makes it easier for the user to catch up to the pack when they are trailing during a race (Multi-Player races only).

HUD

Toggle the HUD display **ON/OFF**. When **ON**, the speedometer and Storm Meter are displayed onscreen during the race.

OF OPPONENTS

Set the number of opponents for each race between 1 and 5.

OF LAPS

Set the number of laps for each race between 1 and 9. The default is 2.



NOTE: In Multi-Player Quick Race, you will race against only 1 or 2 CPU opponents, based on the # of Opponents setting chosen (a setting above 2 will still result in only 2 opponents).

AUDIO OPTIONS

MASTER VOLUME

Adjust the overall volume of all sound in the game.

SPEECH

Adjust the volume of the riders' and commentators' voices in the game.

MUSIC VOLUME

Adjust the volume of the in-game and menu music.

SOUND EFFECTS

Adjust the volume of the game's sound effects such as crashing, engine noise, etc.

SOUND SYSTEM

Set the audio output to **SURROUND**, **DTS**, or **STEREO**.

NOTE: To take advantage of the DTS setting, your home audio system must have DTS capability.

VIDEO OPTIONS

SCREEN FORMAT

Set the widescreen display mode to **STANDARD**, **WIDESCREEN**, or **ANAMORPHIC**.

SCREEN ADJUST

Adjust the position of the visible screen (press the D-Button to adjust the screen).

SAVE / LOAD

For more information, ➤ *Saving and Loading* on p. 18.

DEFAULT SETTINGS

Restore all of the changed/adjusted options to their default settings.

CREDITS

Check out the crew who created *Sled Storm*.



SAVING AND LOADING

LOAD GAME/OPTIONS

Load a game and Options settings from a memory card (8MB) (for PlayStation®2).

To load a game and option settings:

1. From the Main menu, highlight OPTIONS and press the **X** button. The Options screen appears.
2. Highlight SAVE/LOAD and press the **X** button. The Save/Load screen appears.
3. Highlight LOAD GAME/OPTIONS and press the **X** button. The previously saved option settings are loaded and your game picks up where you left off.

SAVE GAME/OPTIONS

Save a game and your Option settings to a memory card.

To save a game and option settings:

1. From the Main menu, highlight OPTIONS and press the **X** button. The Options screen appears.
2. Highlight SAVE/LOAD and press the **X** button. The Save/Load screen appears.
3. Highlight SAVE GAME/OPTIONS and press the **X** button. The current game progress and Option settings are saved to your memory card.



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*The Sled Storm Team would like to thank
their friends and families for their continued
support.*



MUSIC

"SUPERMOVES"

Performed by Overseer

Written by Robert Howes pka Dr. Chug

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"ROOM TO BREATHE"

Performed by Project Wyze

Lyrics by Yas & Bobby

Music by Project Wyze

Published by Sony/ATV Music Publishing Canada

Recording courtesy of Sony Music Entertainment (Canada) Inc.

From the album Misfits. Strangers. Liars. Friends.

"DARKPATH"

Performed by John Morgan

Written by John Morgan

Mixed by John Morgan and Francois Lafleur

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"DISINTEGRATE"

Performed by Sulpher

Written by Rob Halliday

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"SLEDCRAZED"

Performed by Hein Hoven

Written by Hein Hoven

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Remixed by Tim McKenzie and Francois Koihz Lafleur

**"FRANKENHEIN"**

Performed by Hein Hoven

Written by Hein Hoven

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"STORMFIRE"

Performed and Mixed by Rom Di Prisco

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"FEISAR - 3"

Performed by Rom Di Prisco

Mixed by Francois Lafleur and

Tim Mckenzie

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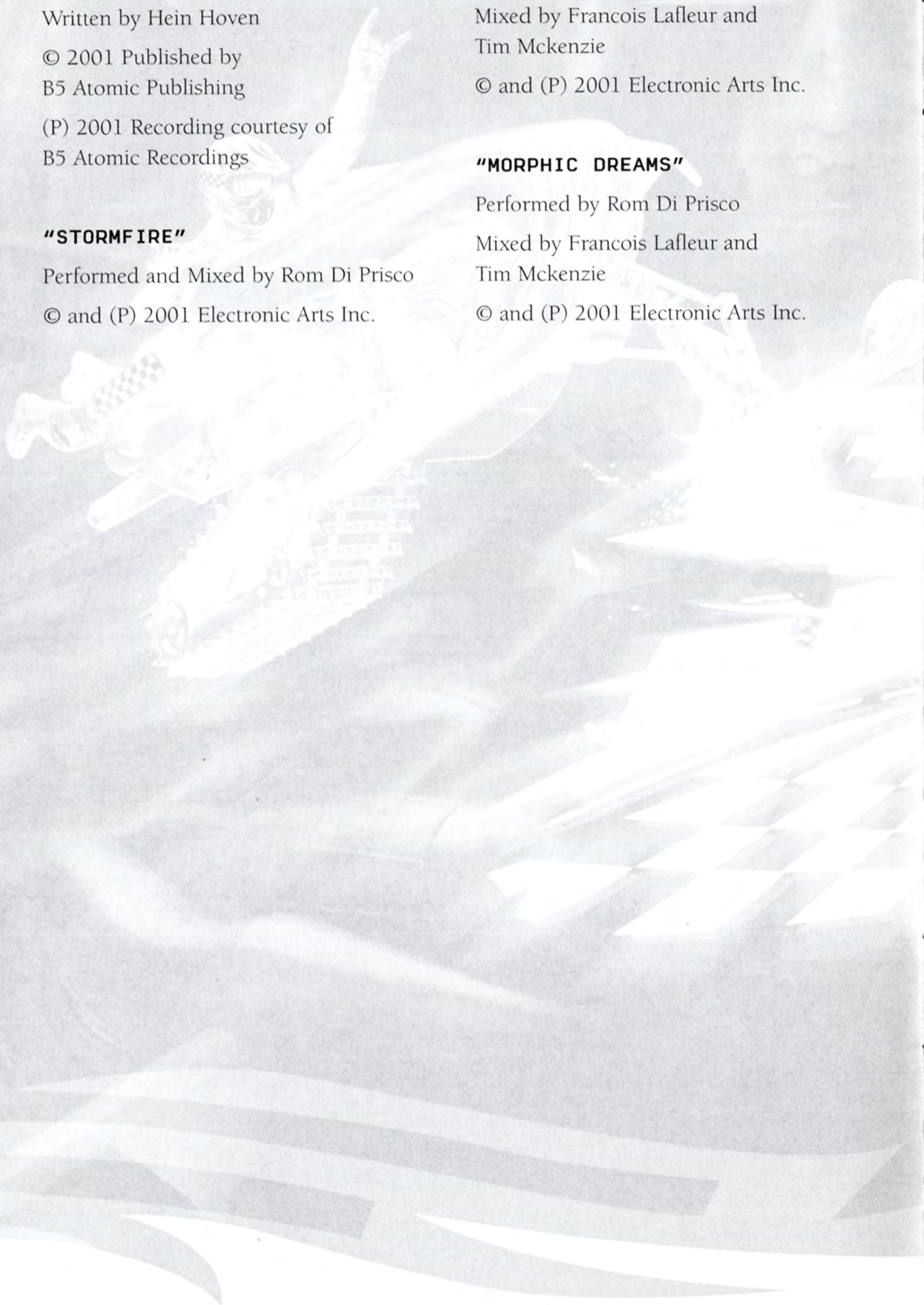
"MORPHIC DREAMS"

Performed by Rom Di Prisco

Mixed by Francois Lafleur and

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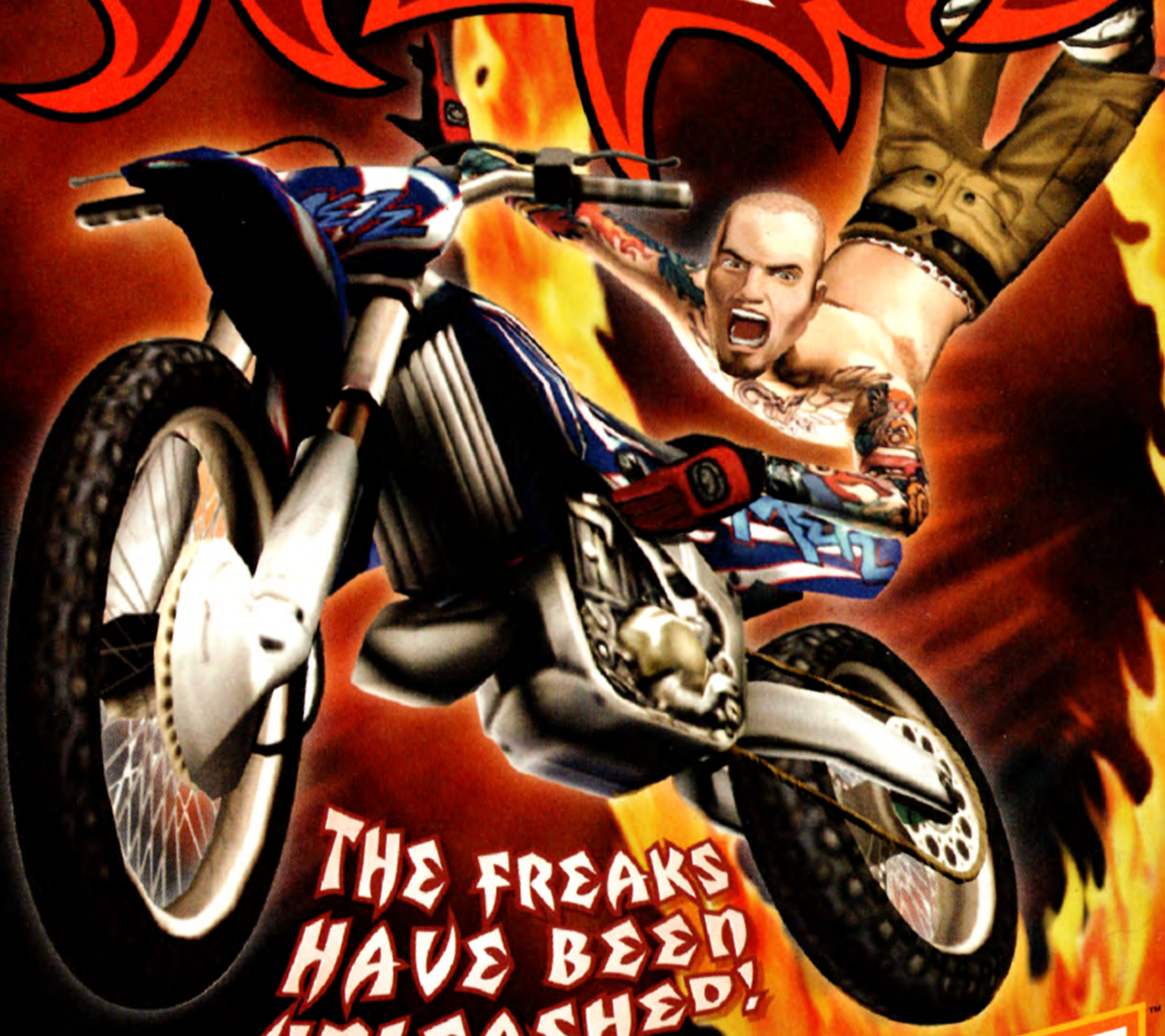
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